Orc Gangfighter, War2

Model from CHAINMAIL Set 4

MEDIUM-SIZE HUMANOID (ORC)
Hit Dice: 2d8+2 (11 hp)
Initiative: +0
Speed: 20 ft. (scale mail); base 30 ft.
AC: 14 (+4 scale mail)
Attacks: Shortspear +5 melee
Damage: Shortspear 1d8+4
Face/Reach: 5 ft. by 5 ft./5 ft.
Special Attacks:
Aid Attack: Add +3 to attack bonus of allies who are adjacent to this creature's melee opponent.
Special Qualities:
Darkvision 60 ft.
Saves: Fort +4, Ref +0, Will –1
Abilities: Str 17, Dex 11, Con 12, Int 7, Wis 8, Cha 6
Skills: Climb +1, Jump +2
Feats: Power Attack
CR: 1

Combat Tracking for Multiple Creatures

hp: 11	**hp: 11**
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hp: 11	**hp: 11**

A new D&D Battle Sheet based on the models of the …

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